

**M2000/M800
HARDWIRED
CONTROL UNITS**

MANAGER'S MANUAL

Contents

Introduction	1
Accessing the User Menus.....	2
Options in User Menu 1	3
Option 1]-1]: Testing.....	3
Option 1]-2]: Omitting Zones.....	7
Option 1]-3]: Shunting 24hr Zones.....	8
Option 1]-4]: Changing your User Code	9
Option 1]-5]: Enabling Chimes.....	10
Option 1]-6]: Setting the Speaker Volume	11
Option 1]-7]: Customising Text	12
Option 1]-8]: Setting Up Silent Set Wards	13
Option 1]-9]: Configuring Engineer Access	14
Option 1]-0]: Accessing the Set/Unset Menu	15
Options in User Menu 2	16
Option 2]-1]: Viewing Zones.....	16
Option 2]-2]: Setting the Time and Date	17
Option 2]-3]: Setting Up Shunt Groups.....	18
Option 2]-4]: Setting Up User Codes.....	20
Option 2]-5]: Setting Up Chime Zones.....	31
Option 2]-6]: Using Communications.....	32
Option 2]-7]: Assigning Zones to Wards.....	34
Option 2]-8]: Setting Up Ward Groups	35
Option 2]-9]: Using the Log	36
Option 2]-0]: Setting Up Timers	39
Text Keys	52
Zone Numbering	53
Radio Systems	54
Telecommands and PAs	54
Log Events	56
User Codes and the Log	60
System Records	61
General System Details	61
User Details.....	68
Zone Details	69
Service Record.....	70
Installer Information.....	71
Quick Reference	72

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Introduction

About your Alarm System

Your intruder alarm system provides comprehensive and flexible protection for domestic or commercial premises. The system comprises several components, such as keypads and sensors, linked to a control unit, which is concealed from view but accessible for maintenance.

About this Manual

This manual describes the functions available from the two user menus. The manual is intended to be used by people who are responsible for carrying out tasks such as adding new user codes, viewing logged messages and omitting zones from the setting procedure.

Other Manuals

Please refer to the *User's Guide* for details of how to set, unset and reset your alarm system.

The *Engineering Manual* (available only to installation engineers) describes how to set up the system.

Making Changes

To ensure problem-free operation, discuss the system with your alarm company before making significant changes. It is good practice to maintain a paper record of how the system is set up, using the record sheets at the back of this manual.

Accessing the User Menus

```
BANNER TEXT
17:30 Sun 01 JAN
```

```
0=Set Selection
[Ent]=User Level
```

```
User Level 1
Press [Ent]or[2]
```

```
User 1 Menu 1
Test Menu
```

To access the user menus:

1. Enter your user code or present your proximity tag.
2. Press **[ENT]**.
3. Press **[ENT]** if you want to enter User Menu 1. If you want to enter User Menu 2, press **[↑]**, **[↓]** or **[2]** until "User Level 2" is displayed, then press **[ENT]**.

The first option in the selected menu is displayed. The example shown opposite is the first option in User Menu 1.

➔ Access to options depends on user type (page 21).

Selecting Options

You can select options in two ways:

1. Press **[↑]** and **[↓]** until the required option is displayed, then **[ENT]**.
2. Press a numeric "hot" key (**[0]** to **[9]**), e.g. press **[2]** to display Omit Zones, then **[ENT]** to select the option.

Exiting from the User Menus

To return the system to its normal operating state, press **[ESC]** to step back through the menus until the time and date are displayed.

Options in User Menu 1

Option [1]-[1]: Testing

Option [1]-[1]-[1]: Testing the Bell

This option enables you to test the internal sounder, strobe, external sounder, and telecommands.

```
User 1 Menu 1
Test Menu
```

```
Test Menu      1
Bell Test
```

```
Bell test wards:
Ward > 1*.....
```

```
Bell Test      1
Bell Only
```

```
Bell Test      2
Bell & Strobe ON
```

```
Bell Test      3
Strobe Only
```

```
Bell Test      4
Alarm Sounder On
```

```
Bell Test      0
Bell/Strobe OFF
```

1. Press **[ENT]** to select this option.
2. Press **[ENT]** to select **Bell Test**.
3. Use the number keys to select the wards, then press **[ENT]**. Any ward shown will be tested. (A "*" means that the ward will not be tested. A "." means that either you have no access, or the ward is not programmed.)
4. The external sounder should activate. Press **[ENT]** to carry out the next test.
5. The external sounder and strobe should be active. Press **[ENT]** to carry out the next test.
6. Only the strobe should be active. Press **[ENT]** to carry out the next test.
7. The internal sounder should activate. Press **[ENT]** to carry out the next test.
8. The sounders and strobe should switch off. Press **[ENT]** to repeat the tests, or **[ESC]** to exit.

Option 1-1-2: Performing a Walk Test

This option enables you to check that zones are operating correctly. You can test only those wards that you have access to.

Each zone tested is added (once) to the event log, which you can review using User option 2-9 (page 36).

Zones triggered on a walk test are not communicated to the ARC, if used.

```
User 1 Menu 1
Test Menu
```

```
Test Menu      2
Walk Test
```

```
Walk test wards:
Ward > 1*.....
```

```
ESC To Stop Test
& View Zones
```

```
0003 Active
```

```
Panel Zone 1
0001 Healthy
```

1. Press **ENT** to select this option.
2. Use **↑** or **↓**, or press **2** to select **Walk Test**, then press **ENT**.
3. Use the number keys to select the wards, then press **ENT**. Any ward shown will be tested. (A "*" means that the ward will not be tested. A "." means that either you have no access, or the ward is not programmed.)
4. Walk through your wards and activate all detection devices.

As you activate each zone, the internal sounders will emit a chime tone and the display will identify the activated zone.

5. When you have finished, press **ESC**.
6. The status of the lowest zone number tested is displayed. Press **ENT** to view the next lowest zone tested.
7. Press **ESC** to exit.

Option **[1]-[1]-[3]**: Telecommand Batteries

```
User 1 Menu 1
Test Menu
```

```
Test Menu 3
Telecmd Batts
```

```
No batteries low
```

```
2:01:01 Batt Low
Martha's
```

This option enables you to check if any telecommands have reported a low battery.

1. Press **[ENT]** to select this option.
2. Use **[↑]** or **[↓]**, or press **[3]** to select **Telecommand Batts**, then press **[ENT]**.

Either:

The display shows that all telecommands are OK.

OR

The display shows the number of any telecommands that have reported a low battery. If you have programmed a text name for the telecommand, the display shows that text on the bottom line.

3. Press **[ENT]** to repeat the tests, or **[ESC]** to exit.

Option [1]-[1]-[4]: Telecommand Test

```
User 1 Menu 1  
Test Menu
```

```
Test Menu      4  
Telecmd Test
```

```
2:01:1  RNode  
Martha's
```

```
2:01:3  RNode  
9(5)  Bat-H
```

This option enables you to test a telecommand, or identify an unknown telecommand.

1. Press **[ENT]** to select this option.
2. Use **[↑]** or **[↓]**, or press **[4]** to select **Telecmd Test**, then press **[ENT]**.
3. Either:
Use **[↑]** or **[↓]** to select the telecommand you want to test, and press **[ENT]**.
OR:
Press any button on the telecommand you are testing and press **[ENT]**.

The top line of the display shows the number of the telecommand you are testing. The bottom line of the display shows (from left to right):

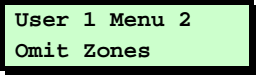
- Current signal strength.
- Previous lowest signal strength (in brackets).
- "Bat-" (for Battery) followed by H for healthy or L for low.

4. Either:
Press **[ESC]** to exit, leaving the record of lowest signal strength as it is.
OR:
Press **[ENT]** to exit, resetting the record of lowest signal strength to the current signal strength, ready to record a new value.

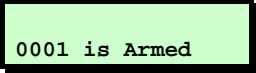
Option 1-2: Omitting Zones

Sometimes you may need to omit zones when you set your ward (or wards); for example, if a zone is to remain occupied while the rest of the ward is set. This option enables you to select which zones to omit.

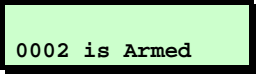
- When the system is unset, any zones already omitted are re-instated. This prevents zones from being omitted inadvertently.
- You can omit only zones that the installer has set up as omissible (Engineer option 1-1).



User 1 Menu 2
Omit Zones



0001 is Armed



0002 is Armed

1. Press **ENT** to select this option.
2. Select the zone to omit by using **↑** or **↓**, or by entering the four-digit zone number. Refer to page 53 for details of zone numbering.
3. Press **()** to change the omit status of the zone ("Omitted" indicates that the zone will be omitted).
4. Press **ENT** to view the next zone, or **ESC** to exit.

Option **1**-**3**: Shunting 24hr Zones

This option enables you to shunt (disable) all 24 Hour zones in a selected ward that has been set up as shuntable in Engineer option 1-1. Shunting disables a zone and the shuntable attribute identifies whether this is permissible.

- Zones remain shunted until you use the Reinststate 24hr option (see below).
- Reinstating zones may start the exit timer if the installer has selected Unshunt & Exit (Engineer option 1-9-1).

```
User 1 Menu 3
Shunt 24hr Zones
```

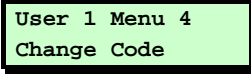
```
1=Shunt 24Hr
2=Reinststate 24hr
```

```
Shunt Wards
Ward > 1*.....
```

1. Press **ENT** to select this option.
2. Press **1** to shunt zones or **2** to reinststate zones that have been previously shunted.
3. Use the numeric keys to select the wards to shunt/reinststate, then press **ENT**. Any ward numbers shown will be shunted/reinstated. (A "*" indicates that the ward will not be shunted/reinstated. A "." Indicates that either you have no access to the ward, or the ward has not been programmed.)

Option **1**-**4**: Changing your User Code

This option enables you to change your own user code. To make changes for other users, refer to page 20.



User 1 Menu 4
Change Code



Enter new code..

1. Press **ENT** to select this option.
2. Enter your new code, for example press **9** **8** **7** **6**, then **ENT**.

➤ If your new code is not accepted, the display shows "NOT ACCEPTED try a different code". This usually means that the code is already in use. Press **↶** enter the code again.

➤ If your system is set up to use four digit codes then the default user code is: **5** **6** **7** **8**. Your system may be set up to use six digit user codes. If so, then the default user code is **5** **6** **7** **8** **0** **0**¹.

¹ Requires option 01 to be set to "6 digit codes" in Engineer menu **1**-**9**-**3**.

Option 1-5: Enabling Chimes

This option enables you to select which of your wards (if any) use the chime feature. In a ward with this feature enabled, zones that have a Chime Tone attribute (User option 2-5) and are in a selected ward will generate a chime tone when activated. The wards then remain chime-enabled until you deselect them with this option.

A zone may generate one or more chime tones, depending on the Chime Tone attribute selected in User option 2-5:

Chime tone 1 single chime
Chime tone 2 double chime
Chime tone 3 triple chime

The chime occurs only at keypads and extension loudspeakers assigned to the same ward(s) as the zone.

When a chime occurs, keypads display the zone number if configured by the Chime Visible setting in Engineer option 1-9-1-08.

```
User 1 Menu 5
Enable Chime
```

```
Chime on wards:
Ward > 1*.....
```

1. Press **ENT** to select this option.
2. Use the numeric keys to select the wards you want to have chime enabled, then press **ENT**. Any ward numbers shown will be chime enabled. (A "*" indicates that the ward will not be chime enabled. A "." indicates that either you have no access to the ward, or the ward is not programmed.)

Option **1**-**6**: Setting the Speaker Volume

This option enables you to adjust the volume level of the extension loudspeaker connected to the control unit.

```
User 1 Menu 6
Volume Control
```

```
Volume Control
>>>>>> (MAX)
```

1. Press **ENT** to select this option and display the current setting.
2. Press **↑** and **↓**, or enter a value (0 to 7), to adjust the volume, from 'Sound Off' up to maximum.
3. Press **ENT** to accept the displayed value or **ESC** to exit without change.

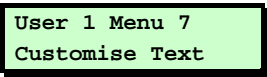
Option **1**-**7**: Customising Text

This option enables you to edit the following text strings:

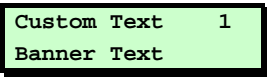
Banner Text This message is shown on the top line of the display when the keypad is in normal "standby" mode (i.e. waiting someone to enter a code).

Group Names These are the names of the ward groups (see page 35). The names are displayed when setting ward groups (see the *User's Guide*).


Telecommand Text These are the names of any telecommands that the installer has allocated to your system.



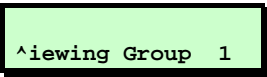
User 1 Menu 7
Customise Text



Custom Text 1
Banner Text



Viewing Group 1



^iewing Group 1

1. Press **ENT** to select this option.
2. Use **↑** or **↓**, or press a hot key (**1** , **2** , **3** etc), to select the text string to edit, then press **ENT**.
3. If you have chosen to edit group names, use **↑** or **↓**, or press a hot key to select the group name to edit, then press **ENT**.
4. Use the text editing keys (page 52) to change the text if required. Press **ENT** to accept the displayed text or **ESC** to exit without change.

Option [1]-[8]: Setting Up Silent Set Wards

This option enables you to select which of your wards (if any) set silently, without emitting an exit tone, when the system is set normally. The wards remain enabled for silent setting until you deselect them in this option.

➤ Pressing [8] when the display shows "0=SET WARDS" can set all your wards silently, irrespective of their setting here¹.

```
User 1 Menu 8
Silent Set Wards
```

```
Silent set wards
Ward > **.....
```

1. Press [ENT] to select this option.
2. Use the numeric keys to select the wards you want to enable for silent setting, then press [ENT]. Any ward numbers shown are enabled for silent setting. (A "*" indicates that the ward will not be silent set. A "." indicates that either you have no access to the ward, or the ward has not been programmed.

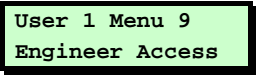
¹ Requires **P.Set Hotkey** in Engineer option 1-9-1 to be set to **NO**

Option **1**-**9**: Configuring Engineer Access

This option enables you to define a period during which an engineer can log into the alarm system. Once the period has expired, the engineer can continue working if logged in but will not be able to log in again.

The period starts from the time you set it and can be 'infinite', four hours or five minutes. You can terminate the period at any point by selecting 'Close Window'.

 The default setting is Infinite.



User 1 Menu 9
Engineer Access

1. Press **ENT** to select this option.
2. Use **↑** or **↓**, or press a hot key (**1** to **4**), to select the required option, then press **ENT**.

If you select **4 Hour Window** or **5 Min Window**, the engineer will be able to log in at any time within a 4-hour/5-minute period from now. Selecting **Infinite** allows the engineer access at any time.

Selecting **Close Window** terminates any period currently running.

Option **1-0**: Accessing the Set/Unset Menu

The set/unset menu is displayed whenever you enter your user code or present your proximity tag. This option enables you to access this menu from User Menu 1.

The Set/Unset Menu has several options, but only relevant ones are shown, e.g. if all wards are unset, the option to unset wards is not shown.

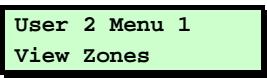
For information about setting, unsetting and resetting the system, refer to the *User's Guide*.

Options in User Menu 2

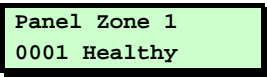
Option **2**-**1**: Viewing Zones

This option enables you to view the status of each zone, which may be:

- Healthy** The normal status of a zone (e.g. a door is closed or a detector inactive).
- Active** The alarm status of a zone (e.g. a door is open or a detector is triggered).
- Tamper** The interference status of a zone (e.g. a cable has been cut or a cover has been removed from a detector).
- Shorted** The short-circuit status of a zone (e.g. a cable has been shorted or damaged).
- Masked** The sensor is masked by some obstruction (e.g. boxes stacked near the sensor).



User 2 Menu 1
View Zones



Panel Zone 1
0001 Healthy

1. Press **ENT** to select this option.
2. Press **↑** or **↓** to scroll to the zone you want to view, or enter the zone's four-digit number. See page 53 for details of zone numbering.

➡ You can press **↶** to choose the zone on the next network. However, if you keep scrolling, you will see all zones in numerical order.

3. Press **ESC** to return to User Menu 2.

Option [2]-[2]: Setting the Time and Date

This option enables you to set the system time and date.

- The system automatically advances/retards the time by one hour at 1 am GMT on the standard summer/winter changeover dates.

```
User 2 Menu 2
Time and Date
```

```
Time and Date 1
Set Time
```

```
Enter new time:-
11:44
```

1. Press **[ENT]** to select this option.
2. Use **[↑]** or **[↓]**, or press a hot key (**[1]** or **[2]**) to select **Set Time** or **Set Date**, then press **[ENT]**.
3. If you need to change the date/time:
 - For the current time, enter four digits (hhmm). Use 24-hour format, for example 1810 for 6:10pm.
 - For the current date, enter six digits (ddmmyy). For example, for 21st October 2009 key in 211009.
4. Press **[ENT]** to accept the displayed date/time, or **[ESC]** to exit without saving.

Option 2-3: Setting Up Shunt Groups

Shunt groups provide a simple way to isolate zones until further notice. Each shunt group can contain up to eight zones, and each group can be allocated to a "Shunt" user code. When the code is first entered, the zones are isolated. When the code is entered again, they are reinstated.

Although 24-hour zones are most commonly isolated, any zone can be assigned to a shunt group.

- Any zone selected must have the Shutable attribute set in Engineer option 1-1.
- Entering a shunt code (see page 23) to reinstate zones may start the exit timer, depending on whether Unshunt, No Exit or Unshunt & Exit is selected (Engineer option 1-9-1).





```
User 2 Menu 3
Edit Shunts
```





```
Edit Shunt Grps
Group      01
```

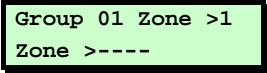
```
Group 01 Zone >1
Zone  ----
```

1. Press **ENT** to select this option.
2. Select the shunt group by using **↑** or **↓**, or by entering the group number (01 to 10), then press **ENT**.
3. The first zone assigned to the group is displayed. This is indicated by ">1" in the top-right corner. The bottom line indicates the zone number, or "----" if a zone number has not yet been specified. (See page 53 for details of






zone numbering.)

You can view any of the eight possible zones assigned to the group by using  or , or pressing the hot key ( to ).

If you want to delete the displayed zone from the shunt group, press , then . You can delete more than one zone by scrolling to each in turn and pressing , then finally pressing .



```
Group 01 Zone >1
Zone >-----
```

4. Press  if you want to edit the zone number. You will see that the bottom line contains a ">" to indicate that you are in edit mode.
5. After entering the zone number, press  to save changes. Alternatively, press  to exit without saving.
6. Now you can do one of the following:
 - Continue from step 3 to specify more zones in the shunt group.
 - Press  to return to step 2, which allows you to set up another shunt group.
 - Press  twice to exit from the option.



Option **2**-**4**: Setting Up User Codes


This option allows you to define users to operate the alarm system. When setting up a user, you need to specify:


- A user code. This is the code that the user enters at the keypads (for example, to set or unset the system).
 - A user type (e.g. Manager). This determines, for example, the range of user options the person can access. The user's access to menu options is initially determined by the user type selected, but can be customised, if required (see page 26).
 - The wards the user is assigned to. Users can set, unset and reset any of the wards assigned to them.
 - Whether certain wards set or unset automatically during a set/unset.
- 👉 A user cannot set up or modify users with a lower user number (e.g. User 03 cannot modify User 02).
- 👉 To delete a user, set the user type to "Not in use".


This option also allows you to program the functions of telecommand buttons. You can program individual buttons to set various setting groups, and unset wards. You can allocate the PA function to specific wards, and give the telecommand a meaningful name (up to 16 characters long).


About the User Types

The following user types are available. (Press the key shown next to the type name to select a type directly, or use  or .)

Manager  Users of this type have access to all user menus and options. They can set and unset assigned wards from any keypad. By default, user 001 is set up as a manager, with a default user code of 5678 (567800 when using six-digit codes).

Standard Global  Users of this type have access to User Menu 1, options 0, 1, 2, 3, 4, 5, 8 and 9. They can set and unset assigned wards from any keypad.

Standard Ward  Users of this type have access to User Menu 1, options 0, 1, 2, 3, 4, 5, 8 and 9. They can only set and unset assigned wards from a keypad assigned to the wards being set or unset, e.g. if a user is assigned to wards 1 and 2, and uses a keypad assigned to ward 2 only, the user can set or unset ward 2 only.

Prox Tag User  Users of this type present a proximity tag to the keypad instead of entering a user code. They have access to User Menu 1, options 0, 1, 2, 3, 4, 5, 8 and 9. They can set and unset assigned wards from any keypad. When unsetting, all associated wards are unset (regardless of any programmed auto-unset wards) and the keypad displays no options.

 **User01 cannot be a prox tag user.**

Easy Set [5] When unsetting, all associated wards are unset and the keypad displays no options. The system sets with no options, providing auto-set wards are set up. The user can set/unset from any keypad.

➡ You must set up wards assigned to an Easy Set user as auto-set and auto-unset, see page 25 onwards.

Reset Only [6] Users of this type have access to User Menu 1, options 1, 2, 3, 4, 5, 8 and 9. They can reset 24-hour alarms from any keypad.

Panic Code [7] Users of this type have no access to user menus and cannot set or unset the system. Entering a user code of this type generates a Panic Alarm and activates a full alarm (causing internal and external sounders and strobe lights to operate).

➡ To set up a Panic code, Duress Allow in Engineer option 1-9-1-24 must be set to YES.

Duress Code [8] Users of this type have the same abilities as a standard global user but, when the user code is entered, a silent alarm is generated¹, which could be sent to an alarm receiving centre. This enables the user to appear to operate the alarm system normally if being coerced.

➡ To set up a Duress code, the Duress

¹ Outputs of type "Duress Alarm" are activated if the system is being set. Outputs of type "Duress Alarm" or "Panic Alarm" are activated if the system is being unset.

Allow setting in Engineer option 1-9-1-24 must be set to YES.

Access **9** Users of this type have no access to user menus and cannot set or unset the system. Entering a user code of this type temporarily activates outputs of type "Code Accepted", Access or "Access Code", which could be used to operate electric door strikes or similar mechanisms.

Shunt Users of this type have no access to user menus and cannot set or unset the system. Entering a user code of this type isolates the zones in the shunt group(s) to which it is assigned (see page 18). Entering the code again reinstates the zones. See page 18 for details of shunt groups.

(No hotkey available.)

Set Only Users of this type can set assigned wards from any keypad but cannot unset them. They can also disarm sounders and acknowledge alerts.

(No hotkey available.)

Not in use This user type has no rights. Select this type to delete an existing user.

(No hotkey available.)

Option [2]-[4]-[1]: Configuring the User Codes

User 2 Menu 4
Edit Codes

User Codes 1
Code

Define new users
User no. 05

Prox Tag or Code

User 05 is type
Not in use

This option enables you to set up or modify users. For each user, you specify information such as the user type and the wards the user has access to.

1. Press **[ENT]** to select this option.
2. Press **[ENT]** to select **Code**.
3. The lowest available user number is displayed. You can press **[ENT]** to select this user. Alternatively, you can select a different user by entering a number or by using **[↑]** or **[↓]**.
 - Pressing **[↵]** shows the number of users currently set up. Press any key to return to the previous display.
4. Enter the user code¹ and press **[ENT]**, or present the user's proximity tag. Pressing **[ENT]** without entering a code maintains the previously-chosen code or tag.
 - If you see "NOT ACCEPTED try a different code"; the code is already in use. Press **[↵]** and try again with a different code.
5. Use **[↑]** or **[↓]** or press a hot key (**[0]** to **[9]**) to select the user type (page 21), then press **[ENT]**.

¹ 4 or 6 digits (giving up to 1,000,000 code combinations, with none disallowed), as set up in Eng option 1-9-3.

```
User 05 wards
Ward > 1*.....
```

6. Use the numeric keys to select the wards you want the user to have access to, then press **ENT**. Any ward numbers shown will be allocated to the user. (A "*" indicates that the ward will not be allocated, and "." indicates that you have no access to the ward.)

➡ If the Local Setting option is selected in Engineer option 1-9-1, a user can set a ward only if the keypad is assigned to that ward.

```
05 Auto Sets:-
Ward > 1*.....
```

7. Choose the wards that should auto-set, then press **ENT**. The wards you choose at this prompt are automatically selected when the user sets the alarm system. This means that the user will not have to choose the wards when setting the system.

```
05 Auto Unset:-
Ward > 1*.....
```

8. Choose the wards that should auto-unset, then press **ENT**. The wards you choose at this prompt are automatically selected when the user unsets the alarm system. This means that the user will not have to choose the wards when unsetting the system.

This option is not relevant for Prox Tag users, since when unsetting, all associated wards are unset.

```
05 Code Locks:-  
> *.....
```

9. Choose the code lock that you wish to assign the user to, then press **ESC**. (See p 49 for how to set up code locks.) The code locks you assign at this point will prevent the user setting or unsetting the system between the times you specify for each selected lock.
10. To add further users continue from step 3, or press **ESC** to exit.

Option [2]-[4]-[2]: Defining User Names

This option enables you to specify a name for each user. When viewing the event log (page 36), pressing **[Q]** toggles between displaying user number and user name for appropriate log entries.

```
User 2 Menu 4  
Edit Codes
```

```
User Codes 2  
User Name
```

```
User 01  
User 01
```

```
User 01  
^ser 01
```

1. Press **ENT** to select this option.
2. Use **↑** or **↓** or press **[2]** to select **User Names**, then press **ENT**.
3. Select the user by using **↑** or **↓** or by entering the user number, then press **ENT**.
4. Use the text editing keys (page 52) to edit the user name, then press **ENT**.
5. Press **ESC** to exit.

Option [2]-[4]-[3]: Customising Access to Menu Options

Access to options is initially determined by user type but individual users can be granted or denied access using the Customise Menu option.

```
User 2 Menu 4
Edit Codes
```

```
User Codes      3
Customise Menus
```

```
User 01
User 01
```

```
Menu 1 Options:-
> 0123456789
```

```
Menu 2 Options:-
> 0123456789
```

1. Press **ENT** to select this option.
2. Use **↑** or **↓** or press **3** to select **Customise Menus**, then press **ENT**.
3. Select the user by using **↑** or **↓** or by entering the user number, then press **ENT**.
4. Select the User Menu 1 options to which the user should have access, then press **ENT**. Pressing **0** to **9** selects (option number displayed) and deselects ("*" displayed) options. The options are:
 - 0 = Set/Unset Menu
 - 1 = Test Menu
 - 2 = Omit Zones
 - 3 = Shunt 24hr Zones
 - 4 = Change Code
 - 5 = Enable Chime
 - 6 = Volume Control
 - 7 = Customise Text
 - 8 = Silent Set Wards
 - 9 = Engineer Access
5. Select the User Menu 2 options to which the user should have access, then press **ENT**.
 - 0 Timers
 - 1 View Zones
 - 2 Time and Date
 - 3 Edit Shunts
 - 4 Edit Codes
 - 5 Edit Chime Zones
 - 6 Communications

- 7 Configure Wards
- 8 Edit Groups
- 9 Log

6. Press **[ESC]** twice to exit.

Option **[2]-[4]-[4]**: Programming Telecommands

Use this option to allocate telecommand or PA buttons to individual wards.

Cooper Security Limited recommend that you take advice from your alarm installer before modifying any of these options.

```
User 2 Menu 4
Edit Codes
```

1. Press **[ENT]** to select this option.

```
User Codes      4
Telecommands
```

2. Use **[↑]** or **[↓]** or press 4 to select **Telecommands** then press **[ENT]**.

```
2:01:1 RNode
Telecmd 1
```

3. Select the telecommand or PA by using **[↑]** or **[↓]**, then press **[ENT]**.

➔ At this point you can press a telecommand or PA button to make its details appear on the display. Press **[ENT] to proceed to step 4.**

```
>Telecmd Type
Global
```

4. Use **[↑]** or **[↓]** to select an option (see steps 5 to 9 below).

```
Telecmd Type
>Global
```

5. Press **[ENT]** to select this option.

Use **[↑]** or **[↓]** to select either:

Global: The telecommand can set or unset any ward allocated to its buttons, anywhere on site (depending on radio range and conditions). A PA can start an alarm in its allocated ward, anywhere on site. OR:

Local: The telecommand can set or unset wards allocated to its buttons (or the PA can start an alarm in its allocated ward) only when in range of a specific MRNode receiver¹. OR:

Unused: The control unit will ignore any telecommand programmed as Unused, even though it may still be learned by an MRNode. (Hint: Use this option to disable telecommands that have been lost.) Press **ENT** to save your changes.

```
Button 1 ^Set
Group 1> 1*****
```

```
Button 4 vUnset
Ward >1*****
```

6. Press **ENT** to select this option.
(Or, use **↑** or **↓** to select other buttons.)
Press **1** to **4** (or **1** to **8** on a M2000) to select the group that will be set by the button. Press **ENT** again to save your changes.
7. Press **ENT** to select this option.
Press **1** to **8** to select the wards that will be **unset** by button 4. (By default button 4 unsets all wards.) Press **ENT** again to save your changes.

¹ The installer must allocate wards to individual MRNodes.

```
Button      PA
Ward       1*****
```

8. Press to select this option.
Press to to select the wards that will be sent into alarm by a PA (button 1 and 4). Press again to save your changes.

☛ *722r and 727r telecommands can start PAs, 723r and 728r cannot start PAs.*

```
Telecmd 1
^telecommand Name
```

9. Press to select this option.
Use the text editing keys (page 52) to edit the telecommand name, then press to save your changes.

The telecommand name can be up to 16 characters long.

Option [2]-[5]: Setting Up Chime Zones

This option enables you to select which zones generate a chime if activated when unset, or to switch chimes off. The chime occurs only at keypads and extension loudspeakers assigned to the same ward(s) as the zone. Chimes must be enabled in User option 1-5.

When a chime occurs, keypads display the zone number if configured by the Chime Visible setting in Engineer option 1-9-1-08.

```
User 2 Menu 5
Edit Chime Zones
```

```
Chime Zone:
0001 Disabled
```

```
Chime Zone:
0001 >Disabled
```

1. Press [ENT] to select this option.
2. Select the zone by using [↑] or [↓], or by entering the zone's four-digit number, then press [ENT]. See page 53 for details of zone numbering.

➔ You can press [↵] to choose the zone on the next network. However, if you keep scrolling, you will reach all zones anyway.

3. Use [↑] or [↓], or press a hot key ([0] to [3]) to select the required chime (or "Disabled"), then press [ENT].
0=Disabled.
1=Chime 1, a single two-tone sound.
2=Chime 2, a double two-tone sound.
3=Chime 3, a triple two-tone sound.
4. Repeat from step 2 to select another zone, or press [ESC] to exit.

Option 2-6: Using Communications

Option 2-6-1: Starting a Call Back

You can use this option to initiate a connection over the telephone line to a remote site that is running the Cooper Security Downloader software. Once the communication link is established, the remote site can upload data and change settings in the control panel. The link continues until the remote site disconnects it.

- Select this option only if requested by your alarm company.
- Your alarm company may be able to initiate the link, depending on the Access Mode (Engineer option 2-5-1-3).

```
User 2 Menu 6
Communications
```

```
Communication 1
Start Call Back
```

```
Start CallBack 1
08700543678
```

```
Calling On : 1
Hit ESC to abort
```

1. Press **ENT** to select this option.
2. Press **ENT** to select **Start Call Back**.
3. Use **↑** or **↓**, or press a hot key (**1** to **4**) to select the number to call (as defined in User option 2-6-2), then press **ENT** to begin the call.
4. If the connection is established successfully, the system automatically returns to its original state. If the connection is not established successfully, press **ESC** to abandon the call.

Option 2-6-2: Editing the Call-Back Numbers

User 2 Menu 6
Communications

Communication 2
Edit Call Back

Edit Call No. 1
08700543678

08700543678
^dit Call No.

Edit Call No. 1
08700543679

This option allows you to define or edit up to four telephone numbers for communication with a PC running the Downloader software.

1. Press **ENT** to select this option.
2. Press **ENT** to select **Edit Call Back**.
3. Use **↑** or **↓**, or press a hot key (**1** to **4**) to select the number to edit, then press **ENT**.
4. Enter the telephone number.

Pressing the **↵** key toggles between deleting the digit above the cursor or adding a comma (to indicate a 4-second pause). A pause may be needed between certain digits if the system mis-dials using the panel's normal dialling speed.

Press **ENT** when you have finished.

5. Press **ESC** to exit.

Option 2-7: Assigning Zones to Wards

The assignment of zones to wards is usually carried out by your alarm company. Change these assignments only if you have detailed knowledge of your alarm system and the way that wards are used in it.

☛ You can assign zones only to wards assigned to your user code.

```
User 2 Menu 7
Configure Wards
```

```
0001
Ward : 1.....
```

1. Press **ENT** to select this option.
2. Press **↑** or **↓** to scroll to the zone, or enter the zone's four-digit number, then press **ENT**. See page 53 for details of zone numbering.

☛ You can press **↵** to choose the zone on the next network. However, if you keep scrolling, you will reach all zones anyway.

```
0001
Ward > **.....
```

3. Use the numeric keys to select the zone's wards, then press **ENT**. The ward is selected if its number is displayed. (A "*" indicates that the ward is not selected. A "." indicates that either you have no access to the ward or the ward is not programmed.)
4. Continue from step 2 to select another zone, or press **ESC** to exit.

Option [2]-[8]: Setting Up Ward Groups

This option enables you to allocate wards to groups, which you can then set or unset with a single operation (as described in the *User's Guide*).

- You can select only those wards that are assigned to your user code.
- You can name each ward group using User option 1-7 (page 12).

```
User 2 Menu 8
Edit Groups
```

```
Viewing Group 1
Ward : .....
```

```
Editing Group 1
Ward > **.....
```

1. Press [ENT] to select this option.
2. Use [↑] or [↓], or press a hot key (e.g. [4]) to select the ward group to edit, then press [ENT].
3. Use the numeric keys to select the wards to assign to the group, then press [ENT]. Any ward numbers shown are assigned to the group. (A "*" indicates that the ward will not be assigned. A "." indicates that either you have no access to the ward, or the ward is not programmed.)
4. Continue from step 2 to select another ward group, or press [ESC] to exit.

Option [2]-[9]: Using the Log

Option [2]-[9]-[1]: Viewing the Log

This option enables you to view the contents of the system log. The log contains the date and time of system events, such as wards being unset, zones omitted, duress code activations and communications problems. For more information about the event codes displayed, see page 56.

The number of events recorded in the log is model specific.

User 2 Menu 9
Log

Log Functions 1
View Log

UNSET WARDS:
10:50:10 23/04

Ward : 12.....
10:50:10 23/04

1. Press [ENT] to select this option.
2. Press [ENT] to select **View Log**.
3. Press [↑] or [↓] to scroll through the events ([↑] displays earlier events). To move to the next event of a given type, press:

[1] Alarms	[6] User codes
[2] 24 Hour Alarms	[7] Set Wards
[3] Fire Alarms	[8] UnSet Wards
[4] PA Alarms	[9] Entry
[5] Zone Tamperers	
4. If appropriate, press [↵] to display further details of the event. Pressing [0] allows you to view events from a specified offset (position) in the log.
5. Press [ESC] to exit.

Option [2]-[9]-[2]: Printing the Log

User 2 Menu 9
Log

Log Functions 2
Print Log

How many events?
0030

With offset of:-
0030

If a printer is connected to the control unit, you can print some or all of the events recorded in the log.

1. Press **[ENT]** to select this option.
2. Use **[↑]** or **[↓]**, or press **[2]** to select **Print Log**, then press **[ENT]**.
3. Choose the number of events to print by using **[↑]** or **[↓]**, or by entering the four-digit value, then press **[ENT]**.
4. Specify an offset by using **[↑]** or **[↓]**, or by entering the four-digit value, then press **[ENT]**. If, for example, you choose to print 10 events and an offset of 50, the system will print events 50-59 (with event number 1 being the most recent).

➡ There may be more than one printed line per log event.

If you want to stop the current print job, re-print the log, and specify zero events to print.

Once you have used the **Print Log** option, the system goes into online printing mode, where every action is immediately printed. Switch off the printer to stop all printing.

Option [2]-[9]-[3]:
Viewing the Access Log

User 2 Menu 9
Log

Log Functions 3
View Access Log

Name :- User 02
02:35:48 01/05

You can use this option to view the content of the access log, which stores every use of a user code of type Access (which is used to open doors).

1. Press **[ENT]** to select this option.
2. Use **[↑]** or **[↓]**, or press **[3]** to select **View Access Log**, then press **[ENT]**.
3. Use **[↑]** or **[↓]** to scroll through the events (**[↑]** displays earlier events).
4. Press **[ESC]** to exit.

Option [2]-[9]-[4]:
Printing the Access Log

User 2 Menu 9
Log

Log Functions 4
Print Access Log

How many events?
0030

You can use this option to print the access log.

1. Press **[ENT]** to select this option.
2. Use **[↑]** or **[↓]**, or press **[4]** to select **Print Access Log**, then press **[ENT]**.
3. Follow the same procedure as for option 2-9-2.

Option 2-0: Setting Up Timers

Calendar Timers and Exceptions

Calendar Timers let you program the control unit to take actions at selected times of day on specific days of the week. The control unit will repeat this pattern of actions every week. To make allowance for periods when you do not want the actions to happen (for example at Christmas or on bank holidays) you can also specify Exceptions, each of which has a start time and date, and an end time and date. The pattern of Exceptions repeats every year.

There are two types of Calendar Timer: Auto-Sets and Time Switches. Auto-Set timers set and unset wards. Time Switches operate outputs.

The Installer will have set up specific outputs to respond to Time Switches, for example to control internal or external lighting or other electrical equipment, and may well have set their operating times already. If you need to change those times see Option 3-4 below.

The M2000 has 10 Time Switches and the M800 five. Each Time Switch has three sets of on and off times.

You can select for yourself which wards Auto-Set timers operate on. The M2000 has 16 Auto-Set timers, and the M800 has eight. You can allocate each Auto-Set timer to any ward.

The control unit also provides 30 Exceptions each of which can suspend the operation of Auto-Sets or Time Switches between specified times and dates. Once you have set up one or more Exceptions, you can make both Time Switches and Auto-Set Timers respond to any of them. If the Installer has already set up some Exceptions for you, you may find that you need to change their dates every year. For example, if you have an Exception for Easter, you will need to change its date each year.

Tip: To save time programming, it is better to set up your Exceptions first. Then when you are programming either Time Switches or Auto-Sets, you can select the appropriate Exception immediately.

Option [2]-[0]-[1]: Setting Up Exceptions

```
User 2 Menu 0
1:Timers
```

```
Timers      1
Exceptions
```

```
Exception   01
```

Each Exception has a start time and date, and an end time and date. You can also give each Exception a 16-character text description, for example "CHRISTMAS". The text description is a useful reminder if you want to quickly review all the dates of your Exceptions.

1. Press [ENT] to select this option.
2. Use [↑] or [↓], or press [1] to select **Exceptions**, then press [ENT].
3. Use [↑] or [↓], or press a hot key (e.g. [0][4]) to select an Exception to edit.

At this stage you can press [↵] repeatedly to see a summary of the Exception.

If the Exception is not programmed the display shows "Disabled" on the second line.

If an Exception has already been programmed you will see it's text description on one press of [↵], and the start and end date on another press of [↵].

```
Exception      04
Disabled
```

```
^ Description
```

```
Exception      04
Description
```

```
EX 04 Start Time
>00:00
```

```
EX 04 Start Date
>01 JAN
```

```
EX 04 Start Date
24 >JAN
```

```
EX 04 End Time
>00:00
```

```
EX 04 End Date
>01 JAN
```

```
EX 04 End Date
02 >JAN
```

```
Exception      04
24 DEC - 02 JAN
```

```
Exception      04
```

4. Press **ENT**. to start editing the Exception.
5. Use the text editing keys (page 52) to change the text as required. Press **ENT** to accept the displayed text or **ESC** to exit without change.
6. Press **↑** or **↓** to select the on/off time and days of operation to edit, then press **ENT**.
7. Key in the start time in 24-hour format, (for example **2100** for 9:00pm), then press **ENT**.
8. Key in the day number of the start date, and then press **ENT**.
9. Key in the month number of the start date, and then press **ENT**.
10. Key in the end time in 24-hour format, then press **ENT**.
11. Key in the day number of the start date, and then press **ENT**.
12. Key in the month number of the start date, and then press **ENT**.
13. Press **ESC** to stop editing that Exception.
14. Either select another Exception and go back to step 3, or press **ESC** again to leave the Exceptions menu.

Option [2]-[0]-[2]: Setting Up Auto-Set Timers

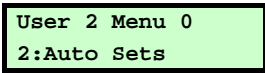
Use this option to make the control unit set or unset selected wards at specified times. You can allocate each auto-set timer to one or more wards, which the control unit sets and unsets at the times you chose.

For each auto-set timer you can specify a description, a switch on/off (set/unset) time and day of the week, and Exceptions.

When a timer reaches the “on” time for an event the control unit operates the keypad sounders¹ and then sets the allocated ward(s). Note that the control unit will not set any ward where there is an active detector.

During the warning time a user can defer setting for a short period by entering their user code².

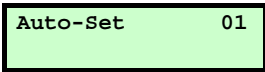
When a timer reaches an “off” time, the control unit unsets the allocated ward(s).



User 2 Menu 0
2:Auto Sets



Timers 2
Auto-Sets



Auto-Set 01

1. Press **[ENT]** to select this option.
2. Use **[↑]** or **[↓]**, or press **[2]** to select **Auto Sets**, then press **[ENT]**.
3. Use **[↑]** or **[↓]**, or press a hot key (**[0][1]** to **[3][2]**) to select the auto-set timer to edit. (The display shows the timer number at the top right.)

¹ Engineer menu option 1-5-2-32 sets the length of the warning time.

² Engineer menu option 1-5-2-16 specifies the length of the defer time.

```
Auto Set      04
Disabled
```

```
Auto Set      04
##:## - ##:##
```

```
Auto Set      04
Description
```

```
^ Description
```

```
Auto Set      04
##:## - ##:##
```

```
AS 04 Set Time
>00.00
```

```
AS 04 Set Days
> * * * * *
```

At this point you can press **(?)** repeatedly to see a summary of the Auto-Set timer's properties.

Press **ENT**.

4. Use **↑** or **↓**, or press one of the following hot keys to select:

- 1** = Description
- 2** = On/Off time
- 3** = Exceptions

Then press **ENT**.

- 4.1. The display shows a screen similar to that on the left if you select Description.

Use the text editing keys (page 52) to change the text as required. Press **ENT** to accept the displayed text or **ESC** to exit without change.

Go back to step 4 to change the On/Off Time and Exceptions..

- 4.2. The display shows a screen similar to that on the left if you select the On/Off Time.

Press **ESC**.

- a) Enter the On time in 24-hour format, (e.g. **2100** for 9:00pm), then press **ENT**.

- b) Press **1** to **7** to toggle the Set days in or out of the display, then press **ENT**.

```
AS 04 Unset Time
>00.00
```

```
AS 04 Unset Days
> * * * * * *
```

```
AS 04 Wards
>A1-8 >****....
```

- c) Enter the Unset time in 24-hour format, (e.g. for 9:00am), then press .
- d) Press to to toggle the Unset days in or out of the display, then press .
- e) Press to to toggle the required wards in or out of the display. To see wards in other ranges press .

➔ The display shows "*" if a ward is available for allocation to an Auto-Set, and a number (1 to 8) when you have selected it. The display shows "." when the ward is not available.

Press to save your changes.

```
Auto Set      04
21:00 - 09:00
```







- f) The display shows the on and off times for the Auto Set timer. Go back to step 4 to set up the Description and Exceptions (if you haven't done so already).

```
AS 04 Ex. 04 No
02 FEB - 02 FEB
```

- 4.3 The display shows a screen similar to that on the left if you select Exceptions for this Time Switch. The top right corner of the display shows "Yes" if the Exception applies to this Time Switch, and "No" if it does not.

Press repeatedly to toggle the display between the date and the description of the Exception.

AS 04 Ex. 04 >No
02 FEB - 02 FEB

- a) Use  or  to select among the available Exceptions. (The display shows only those Exceptions that you or the Installer have already set up.)
Press .
- b) Press  to toggle between Yes and No.
Press  to save your changes.
- c) Repeat steps a) and b) to apply (or remove) any other Exceptions you need.
Press  repeatedly to leave Auto Set timer programming.

Option [2]-[0]-[3]: Setting Up Time Switches

```
User 2 Menu 0  
Timers
```

```
Timers 3  
Time Switches
```

```
Time Switch 01
```

```
Time Switch 04
```

```
Time Switch 04  
Lights
```

```
Time Switch 04  
Status Off
```

Each time switch has a description, three pairs of switch on/off times, and a list of Exceptions that apply. In addition, you can manually change the current status of the Time Switch between On and Off.

1. Press [ENT] to select this option.
2. Use [↑] or [↓], or press [3] to select **Time Switches**, then press [ENT].
3. Use [↑] or [↓], or press a hot key (e.g. [0][4]) to select the Time Switch to edit.

At this point you can press [↵] repeatedly to see a summary of the properties of the selected Time Switch.

Press [ENT].

4. Use [↑] or [↓], or press one of the following hot keys to select:

- [1] = Status
- [2] = Description
- [3] = On/Off time 1
- [4] = On/Off time 2
- [5] = On/Off time 3
- [6] = Exceptions

Then press [ENT].

```
Time Switch    04
Status> Off
```

```
Lights
^ Description
```

```
Time Switch    04
(1)##:## - ##:##
```

```
TS 04.1 On Time
>00.00
```

```
TS 04.1 On Days
> * * * * *
```

```
TS 04.1 Off Time
>00.00
```

```
TS 04.1 Off Days
> * * * * *
```

4.1. The display shows a screen similar to that on the left if you select Status.

Press **[↵]** to toggle the Time Switch's current status between On and Off.

4.2. The display shows a screen similar to that on the left if you select Description.

Use the text editing keys (page 52) to change the text as required. Press **[ENT]** to accept the displayed text or **[ESC]** to exit without change.

4.3. The display shows a screen similar to that on the left if you select one of the three on/off times. The number in brackets indicates whether it is in the first, second or third pair of on/off times. Press **[ESC]**.

a) Enter the On time in 24-hour format, (e.g. **[0][9][0][0]** for 9:00am), then press **[ENT]**.

b) Press **[1]** to **[7]** to toggle the ON days in or out of the display (press **[9]** to select all days), then press **[ENT]**.

c) Enter the Off time in 24-hour format, (e.g. **[2][1][0][0]** for 9:00pm), then press **[ENT]**.

d) Press **[1]** to **[7]** to toggle the OFF days in or out of the display (press **[9]** to select all days), then press **[ENT]**.


Time Switch 04
(1)09:00 - 21:00



TS 04 Ex. 04 No
02 FEB - 02 FEB

TS 04 Ex. 04 >No
02 FEB - 02 FEB

The display shows the on and off times for the period you selected in step 4. Select another period and repeat steps a) to d) to enter the on and off times and days.

- 4.6 The display shows a screen similar to that on the left if you select Exceptions for this Time Switch. The top right corner of the display shows "Yes" if the Exception applies to this Time Switch, and "No" if it does not.

Press  repeatedly to toggle the display between the date and the description of the Exception.

- a) Use  or  to select among the available Exceptions. (The display shows only those Exceptions that you or the Installer have already set up.)

Press .

- b) Press  to toggle between Yes and No.

Press  to save your changes.

- c) Repeat steps a) and b) to apply (or remove) any other Exceptions you need.

Press  repeatedly to leave Time Switch programming.

Option **2-0-4**: Setting Up Code-Locks Timers

Use this option to lock out one or more users at specified times.

The control unit has eight code-lock timers. You can allocate each timer to up to ten users. Each timer prevents the system from accepting the allocated users' codes at the specified times.

If a user enters his/her user code while the code-lock timer is on, the display shows "Sorry. Your code is locked out".

Each code lock timer contains a switch on time (codes not accepted), a switch off time (codes accepted), and one or more days of the week.

To set up a code lock timer display option **2-0**:

```
User 2 Menu 0
Timers
```

```
Timers      4
Code Locks
```

```
Code Lock   3
```

```
Code Lock   3
Description
```

1. Press **ENT** to select this option.
2. Use **↑** or **↓**, or press **4** to select **Code Locks**, then press **ENT**.
3. Use **↑** or **↓**, or press a hot key (**1** to **8**) to select a code-lock timer to edit, then press **ENT**.

The bottom line of the display shows the Description sub-option.

(Each code lock timer has four sub-options: Description; On/Off times (including days of the week);

Exceptions; and a list of users. Use **↑** or

↓), or press a hot key (1 to 4) to display the required option, then press (ENT),)

```
A
^escription
```

```
Code Lock      3
##:## - ##:##
```

```
CL 3 Lock Time
>00:00
```

```
CL 3 Lock Days
> * * * * * *
```

```
CL 3 Unlock Time
>00:00
```

```
CL 3 Unlock Days
> * * * * * *
```

```
Code Lock      3
20:00 - 23:59
```

```
CL 03 Ex. 01 No
01 JAN - 01 JAN
```

```
CL 03 Ex. 01>No
01 JAN - 01 JAN
```

4. Press (ENT) to edit the description. Key in text to name the code lock timer. Press (ENT) to finish.

5.1 Use (↑) or (↓), or press hot key (2) to select the On/Off time to edit, then press (ENT). (If you see ##:##-##:## then the On/Off time is unspecified.)

5.2 Key in the lock time (24 hour format) and press (ENT).

5.3 To edit the lock days press (1) to (7) to toggle days on/off, then press (ENT). (1=Sunday, 7-Saturday.)

5.4 Key in the unlock time (24 hour format) and press (ENT).

5.5 To edit the unlock days press (1) to (7) to toggle days on/off, then press (ENT). (1=Sunday, 7-Saturday.)

6. Use (↑) or (↓), or press hot key (3) to select Exception, then press (ENT).

6.1 Use (↑) or (↓) to select the Exception you wish to apply (see p 40 for an explanation of setting up Exceptions) then press (ENT).

6.2 Press (↔) repeatedly to toggle between

“No” and “Yes” at the end of the top line. (No means the exception does NOT apply.). Press **ENT** to confirm your choice

```
CL 03 Ex. 01 Yes
01 JAN - 01 JAN
```

```
Code Lock      3
Users : 10
```

```
CL 3 User 02>Yes
User 002
```

```
Code Lock      3
Users : 5
```

6.3 Repeat steps 6.2 and 6.3 for any other Exceptions you wish to apply. Press **ESC** when you have finished.

7. Use **↑** or **↓**, or press hot key **4** to select Users.

The bottom line of the display shows the number of users currently allocated to this code lock (you may have set these up already when creating a new user, see page 24).

Press **ENT**.

7.1 Press **(↵)** repeatedly to toggle between “No” and “Yes” at the end of the top line. (No means the user is NOT affected by that code lock.). Press **ENT** to move to the next user.

7.2 Repeat step 7.1 for all the users you wish to apply to the code lock. Press **ESC** when finished. The bottom line of the display will reflect the final number of users affected by the code lock.

Text Keys

The following table shows how to obtain characters when entering text at the keypad. For example, press **[2]** twice to obtain the "B" character.

Once you have chosen the character you require, press **[↵]** to move the cursor to the right to edit the next character. The **[←]** key moves the cursor to the left.

Note: When you reach the end of the character sequence, the next press of the same key takes you back to the beginning of the sequence. For example, the eighth press of the **[2]** key displays the "A" character.

Key	Characters Generated (in Sequence)									
[1]	.	,	?	!	1	@	"	-	&	'
[2]	A	B	C	2	a	b	c			
[3]	D	E	F	3	d	e	f			
[4]	G	H	I	4	g	h	i			
[5]	J	K	L	5	j	k	l			
[6]	M	N	O	6	m	n	o			
[7]	P	Q	R	7	p	q	r	s		
[8]	T	U	V	8	t	u	v			
[9]	W	X	Y	Z	9	w	x	y	z	
[0]	<sp>	0	,	#	*					

 **Note:** <sp> represents the space character.

Zone Numbering

Each zone has a unique 4-digit number. Reading from left to right the meaning of the number is as follows:

For all zones except those using iD Plus biscuits (on an M800iD Plus):

- The first digit is the network number. This is the network number of the device that the zone is connected to (0 for zones connected to the control unit PCB). The number of available networks depends on the type of control unit.
- The next two digits specify the device address that the zone is connected to (00 for zones connected to the control unit PCB). For devices such as keypads, the device address is determined by a link on the device PCB.
 - ➔ The first eight zones on an ID Node have device address 01, the next eight have device address 02, etc.
- The final digit specifies the zone number on the selected device.

Example: 2031 is: network 2 device address 03 zone 1

For zones using iD Plus biscuits (on an M800iD Plus):

- The first digit is always "2" (represents an imaginary network number of 2).
- The next three digits specify the zone number.

Only valid zone numbers are displayed as you scroll. For example, if you are programming an M2000, the next number displayed after 0008 (panel zone 8) is 1011 (network 1, device 01, zone 1).

Radio Systems

Your security system may be fitted with a radio receiver (called an MRNode) that 'listens' for signals from wire-free detectors and other transmitters, and reports their activity to the control unit.

The control unit treats the wire free detectors as standard zones. All the options described in the existing Manager's Manual work with wire free detectors in the same way as with wired detectors.

Telecommands and PAs

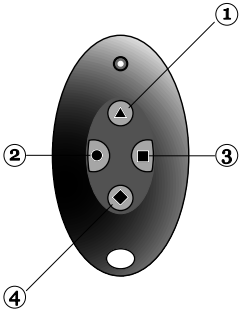
The MRNode also detects signals from small portable transmitters, called "telecommands" and "PAs". PA is short for "personal attack", "panic alarm", or "personal assistance".

A telecommand is a remote control for your security system. By pressing buttons on a telecommand you can set and unset the system from outside the premises. Later sections of this booklet tell you how to program the buttons of individual telecommands. (Note that the installer may put some restrictions on exactly how you can use a telecommand.)

A "PA" is a transmitter whose function is purely to start a PA alarm. This type of transmitter cannot set or unset the system. Frequently PA transmitters have only one or two buttons. You do not have to carry out

any programming of PA buttons, but you can give them a name and allocate them to individual wards.

Telecommand Buttons



The 722r, 723r, 727r and 728r telecommands have four buttons that you may program for separate functions.

The control unit identifies each button on a telecommand by a number. The keypad display indicates these buttons by showing the numbers followed by one of the symbols “^”, “<”, “>” or “v” to indicate the position of the button on the telecommand, as shown on the left.

On a 722r and 727r, pressing buttons 1 and 4 at the same time generates a PA signal. This feature is not present on a 723r and 728r.

Telecommand/PA Numbering

The keypad display shows the identity of a telecommand or PA as a unique number, accompanied by a text name. The number has the format Network:Node:Device. For example, the first telecommand learned by MRNode 2 on Network 1 has the number: 1:02:1. In many options you can select a telecommand or PA by keying in this number (without the “:”).

You can program the text name yourself, as described on page 30.

Log Events

Event	Description
--- NO EVENT ---	Not used
### LECS or REMS	The number of LEC or keypads logged on to system after a re-learn
### NODE R# ADD	Keypad added to MNode/XNode. First # is the network No. Next ## is the device No. R# is the keypad No.
### NODE R# LOST	Keypad removed from MNode/XNode
### NODE R# TAMP	Tamper on keypad attached to MNode/XNode
### NODE'S	The number of Nodes logged on to the system after a re-learn
### MSNODE'S	The number of MSNodes logged on to the system after a re-learn
#### OFF TEST	Zone number #### taken off test
#### OMITTED	Zone number #### omitted
#### REINSTATED	Zone number #### reinstated
##,## AUX FAULT	Network #, device No. ## MSPSU Aux fuse active (this record may appear together with "#,## PSU FUSE")
##,## LEC LOST	Network #, device No. ## is a LEC that has been removed
##,## LEC TAMPER	Network #, device No. ## is a LEC that has a tamper condition
##,## NODE ADDED	Network #, device No. ## is a Node that has been added to the system
##,## NODE FUSE	Network #, device No. ## is a Node that has a tripped fuse
##,## NODE LOST	Network #, device No. ## is a Node that has been removed
##,## NODE TAMPER	Network #, device No. ## is a Node that has a tamper condition
##,## PSU FUSE	Network #, device No. ## MSPSU keypad or Network fuse active
##:## PSU TAMP	There is a tamper on a smart PSU
##,## REM ADDED	Network #, device No. ## is a remote keypad that has been added to the system
##,## REM LOST	Network #, device No. ## is a remote keypad that has been removed
##,## REM TAMPER	Network #, device No. ## is a remote keypad that has a tamper condition
##:## RF CLEAR	Radio node not jammed
##:## RF JAMMED	Radio node jammed
##,## NODE ADDED	Network #, device No. ## is a MSNode that has been added to the system
##,## NODE FUSE	MSNode fuse failed
##,## NODE LOST	Network #, device No. ## is a MSNode that has been removed
##,## NODE TAMP	XNode/MNode lid tamper
24 Hr WARDS:-	24 Hour Alarm on wards
24H RESTORE ### #-	24 Hour Alarm on zone #### reset
24Hr ALARM #####	24 Hour alarm from zone number #####
24HR OMIT:-	24 Hour group omitted in wards
24HR REINST:-	24 Hour group reinstated in wards
ABORT ON WARDS:-	Alarm aborted on wards
ACCESS #####	Passcode entered for user number #####
ACCESS FAILED	Access failed due to code lock in operation
ACCESS ZONE #####	Entry zone ##### activated
ALARM #####	Alarm from zone number #####
ALARM WARDS:	Alarm in wards
ATE L.F. ALL	All networks from a communicator to an ARC are unavailable
ATE L.F. RESTORE	The network connection from a communicator to an ARC has been restored
ATE L.F. SINGLE	A network connection from a dual-path communicator to an ARC is unavailable
AUTOSET # OFF	Autoset timer off
AUTOSET # ON	Autoset timer on
AUX RESTORE #####	Technical alarm from zone number ##### reset
BELL TAMPER	bell tamper
AUXILIARY #####	Technical alarm from zone number #####
AUXILIARY # TAMP	Not used
AUXILIARY FUSE	Auxiliary Fuse failed
BATTERY FAULT	Not used
BATTERY LOAD TST	Battery load test carried out
BATTERY LOW	Battery voltage is low
BATTERY MISSING	Battery is not connected
BATTERY RESTORE	Battery restored to healthy condition

Event	Description
BEAM PAIR #####	First activation of a beam pair zone number #####
BELL BOX TAMPER	Not used
BELL FUSE	Bell fuse tripped
BELL TAMP OMIT	Bell tamper omitted after confirmation timer has expired
BELL TESTED:-	Bell tested for wards
BELLS ACTIVE:-	Bell active for wards
CHANGE CODE ###	User code for user ### changed
CHANGE TAG ###	User tag changed for user ###
CHNG CODE #####	User code changed for user #####
CHNG TAG #####	User tag changed for user #####
CNFG CHANGE #####	Configuration change for user #####
CODE #####	Passcode entered for user number #####
CODE LOCK # OFF	Code lock number # is off
CODE LOCK # ON	Code lock number # is on
CODE LOCKED #####	User number ##### attempted to use their passcode whilst locked-out
CODE TAMPER	Keypad locked out for 5 minutes due to invalid entry of passcode
COMMS FAILED	On-board modem failed to communicate with ARC
COMMS TEST CALL	Communications test call started
CONFIG CHANGE ##	Configuration change for user ##
DATE CHANGED AT	System date changed at
DATE CHANGED TO	System date changed to
DEFAULT USER	User 01 (manager) code defaulted
DEFAULT USER #####	Not used
DEFERRED SET:-	Deferred set on wards
DL DISCONNECT FL)	Downloader disconnected incorrectly
DL DISCONNECT OK	Downloader disconnected
DURESS CODE #####	Duress alarm from user number #####
ENG HW DEFAULTED	Panel factory reset
ENGINEER ARRIVES	Engineer is logged on the system
ENGINEER DEPARTS	Engineer is logged off the system
ENTRY TIME-OUT:-	Entry mode timed out for wards
ENTRY ZONE #####	Entry mode started from zone number #####
EXIT CANCELLED:-	Exit mode cancelled for wards
EXIT STARTED:-	Exit mode started for wards
EXT LINE FAULT	Not used
EXT LINE RESTORE	Not used
FACTORY RESTART	Factory default loaded
FAULT 4K4 #####	Zone has 4k4 fault
FIRE ALARM #####	Fire alarm from zone number #####
FIRE RESET:-	Fire Alarm reset
FIRE WARDS:-	Fire alarm on wards
FIRST KNOCK #####	First activation of zone number ##### (zone with Double-Knock attribute)
FROM REMOTE #,##	Not used
HI-SECURITY SET:	Wards set using "High Security" feature
ID LOOP RESTORED	Short circuit cleared from ID loop
ID LOOP SHORTED	ID loop is short-circuited
KEYPAD PANIC ###	Panic alarm raised from keypad (buttons 1 and 3 pressed)
KEYSWITCH ###	Keyswitch zone ##### activated
LOCAL ON LINE	Local connection with Downloader
LOCAL SERV CALL	Local connection with Downloader
LOCAL SERV END	Not used
LOCKSET ##### ON	Lock set zone ##### activated
LOCKSET ##### OFF	Lock set zone ##### deactivated
LOCKSET WARD ON	Lockset for ward enabled
MAIN POWER ON	Mains power applied to control panel
MAINS POWER OFF	Mains power removed from control panel
MASK ALRM S #####	Mask set alarm
MASK ALRM U #####	Mask unset alarm
MASK FLT S #####	Zone ##### masked when set
MASK FLT U #####	Zone ##### masked when unset

Event	Description
MASK TMP S #####	Masking zone ##### masked when set
MASK TMP U #####	Masking zone ##### masked when unset
MENU TIMEOUT #####	System timed out user #####, and returned to the normal standby screen
MODEM LOCKOUT	Modem locked-out (4 failed attempts made via Lineload)
NETWORK # FUSE	Network # polyfuse tripped
NODE TAMP OMIT	MNode/XNode tamper omitted after confirmation timer expired
NORM. REST. #####	Normal alarm restore
OCCUPANCY SET	System set with people on site
ON LINE TO #	Online to remote PC
ON-SITE RESTART	On-site restart
PA WARDS:-	PA alarm on wards
PANEL LID TAMPER	Control panel lid tamper
PANEL STARTED	System powered up
PANEL TAMP OMIT	Panel lid timer omitted after confirmation timer expired
PANIC ALARM #####	PA Alarm from zone number #####
PANIC CODE #####	PA code from user number #####
PANIC REST. #####	Panic Alarm on zone ##### restored
PAYMENT EXPIRED	System payment timer has expired
PSTN FAULT	Telephone line fault detected
PSTN RESTORE	Telephone line fault restored
PSU BATT A #####	PSU Battery zone ##### active
PSU BATT H #####	PSU Battery zone ##### healthy
PSU FUSE A #####	PSU Fuse zone ##### active
PSU FUSE H #####	PSU Fuse zone ##### healthy
PSU PWR A #####	PSU Power zone ##### active
PSU PWR H #####	PSU Power zone ##### healthy
REARM ,OMIT #####	Zone ##### omitted after confirmation timer has expired
REARM SYSTEM	System rearmed
REARM TAMP OMIT	
REARM WARDS:-	Wards re-armed
REINST WARDS:-	Wards reinstated
REM RESET ACTIVE	Remote reset via the REM RESET input terminal (RedCARE)
REM RESET FAILED	Remote reset failed
REM RESET PASSED	Remote reset successfully carried out
REM SERVICE CALL	Remote service call in progress
REM TAMPER	Not used
RESET WARDS:-	User or engineer has reset wards
RF PA #:##:##	Telecommand PA button pressed
RF SET #:##:##	Telecommand set button pressed
RF UNSET #:##:##	Telecommand unset button pressed
SEC KEY NO #####	Security key operated on zone number #####
SERVICE CALL END	Not used
SERVICE REQUIRED	System requires a service visit (Service Timer expired)
SET EXT L.FAULT	System set with external line fault
SET FAIL #####	Set fail caused by zone #####
SET FAIL WARDS:-	Set fail for wards
SET GENERAL FLT	System set with a general fault present
SET NO ACTIVITY	Not used
SET PSTN FAULT	System set with a line fault present
SET PSU BATT FLT	System set with a PSU Battery fault present
SET PSU FUSE FLT	System set with a PSU Fuse fault present
SET PSU PWR FLT	System set with a PSU Power fault present
SET SUPER WARN:-	Log message displayed when the panel has been set with supervision warning on radio zone(s)
SET WARDS:-	Wards set
SET WITH AC FAIL	Wards set with a mains fault present
SET WITH FLT 4K4	System set with 4k4 zone fault
SET WITH MSK FLT	System set with zones masked
SH.KEY OFF #####	Shunt key zone ##### deactivated
SH.KEY ON #####	Shunt key zone ##### activated

Event	Description
SHNT ##### REINST	Shunted zone ##### reinstated
SHUNT CODE #####	User ##### of type "Shunt" entered passcode to isolate zones
SHUNT END #####	Not used
SHUNT GROUP ##	Shunt Group ## used to isolate zones
SHUNT START #####	Not used
SHUNT ZONE #####	Zone ##### shunted
SILENT PA #####	Silent Panic Alarm zone ##### activated
SUMMER CHANGED	Not used
SUMMER TIME SET	Time changed at Summer changeover date
T.SWITCH # OFF	Time switch number # off
T.SWITCH # ON	Time switch number # on
TAMP 1 OMIT	Not used
TAMP ZONE #####	Not used
TAMP. REST. #####	Not used
TAMPER #####	Tamper alarm from zone number #####
TC #:##:# BAT LO	Telecommand has a low battery
TC #:##:# BAT OK	Telecommand has a healthy battery
TECHNICAL #####	Technical zone ##### activated
TEST FAIL #####	Zone number ##### failed whist on test
TEST TOTAL 00##	Total number of zone tested during walk test
TEST ZONE #####	Not used
TIME CHANGED AT	Time changed at specified time
TIME CHANGED TO	Time changed to specified time
TX ##### SUP OK	Supervision is no longer warning on a radio zone
TX ##### SUP WARN	Supervision warning on radio zone
TX #:##:# BAT LO	Radio zone reports transmitter low battery
TX #:##:# BAT OK	Radio zone reports transmitter battery healthy
TX #:##:# SUP FL	Supervision failure on radio zone
TX #:##:# SUP OK	Supervision no longer failed on radio zone
UNSET WARDS:-	Ward unset
UNSHUNT GROUP ##	Shunt Group ## used to reinstate zones
USER ##### DELETED	User number ##### deleted
WALK TESTED LOG	Not used
WALK TESTED:-	Wards walk tested
WARD CONFIRMED:-	Ward confirmed alarm
WARD ENTRY:-	Ward entry
WARD SET FAIL:-	Ward failed to set
WARD TAMPER:-	Ward in tamper condition
WARDS LOCKED:-	Wards locked via security key zone
WARDS UNLOCKED:-	Wards unlocked via security key zone
WINTER CHANGED	Not used
WINTER TIME SET	Time changed at Winter changeover date
WLK TST FAIL LOG	Not used
ZONE TESTED #####	Zone number ##### tested during walk test routine

User Codes and the Log

When displaying or printing the log, the control unit shows users as a number (shown in the table of log events as "####"). You can see this number when you set up a new user with option [2]-[4].

The control unit reserves some user numbers for special purposes:

User	Number	
	800	M2000
Engineer	000	000
Manager	001	001
Downloader	100	251
Keypad PA	101	252
System	102	253

If you are not sure what type of control unit your system has, don't worry. The control unit will not let you use one of the reserved numbers.

System Records

General System Details

	Wards							
	1	2	3	4	5	6	7	8
Entry Time								
Exit Time								
Setting Mode								
Bell Delay								
Bell Duration								

	Wards							
Entry Time								
Exit Time								
Setting Mode								
Bell Delay								
Bell Duration								

Remote Servicing (Downloading)		
Site	Telephone No	Details
1		
2		
3		
User Authorised Y/N		

Ward Groups					
Group	Name	Wards	Group	Name	Wards
1			6		
2			7		
3			8		
4			9		
5			0		

Shunt Groups								
Group	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8

Time Switch 1:									
Timer	On at	Off at	Mon	Tue	Wed	Thu	Fri	Sat	Sun
1									
2									
3									

Exceptions:

Time Switch 2									
Timer	On at	Off at	Mon	Tue	Wed	Thu	Fri	Sat	Sun
1									
2									
3									

Exceptions:

Time Switch 3									
Timer	On at	Off at	Mon	Tue	Wed	Thu	Fri	Sat	Sun
1									
2									
3									

Exceptions:

Time Switch 4									
Timer	On at	Off at	Mon	Tue	Wed	Thu	Fri	Sat	Sun
1									
2									
3									

Exceptions:

Time Switch 5									
Timer	On at	Off at	Mon	Tue	Wed	Thu	Fri	Sat	Sun
1									
2									
3									

Exceptions:

Time Switch 6									
Timer	On at	Off at	Mon	Tue	Wed	Thu	Fri	Sat	Sun
1									
2									
3									

Exceptions:

Time Switch 7									
Timer	On at	Off at	Mon	Tue	Wed	Thu	Fri	Sat	Sun
1									
2									
3									

Exceptions:

Time Switch 8									
Timer	On at	Off at	Mon	Tue	Wed	Thu	Fri	Sat	Sun
1									
2									
3									

Exceptions:

Time Switch 9									
Timer	On at	Off at	Mon	Tue	Wed	Thu	Fri	Sat	Sun
1									
2									
3									

Exceptions:

Time Switch 10									
Timer	On at	Off at	Mon	Tue	Wed	Thu	Fri	Sat	Sun
1									
2									
3									

Exceptions:

Auto-Set Timer 1		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 2		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 3		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 4		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 5		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 6		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 7		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 8		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 9		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								

Auto-Set Timer 10		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 11		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 12		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 13		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 14		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 15		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 16		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 17		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 18		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								

Auto-Set Timer 19		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 20		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 21		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 22		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 23		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 24		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 25		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 26		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 27		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								

Auto-Set Timer 28		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 29		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 30		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 31		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								
Auto-Set Timer 32		Mon	Tue	Wed	Thu	Fri	Sat	Sun
Set at								
Unset at								
Set Wards:								
Exceptions								

Exception 1			
Start Time:	Start Date:	End Time:	End Date:
Exception 2			
Start Time:	Start Date:	End Time:	End Date:
Exception 3			
Start Time:	Start Date:	End Time:	End Date:
Exception 4			
Start Time:	Start Date:	End Time:	End Date:
Exception 5			
Start Time:	Start Date:	End Time:	End Date:
Exception 6			
Start Time:	Start Date:	End Time:	End Date:
Exception 7			
Start Time:	Start Date:	End Time:	End Date:
Exception 8			
Start Time:	Start Date:	End Time:	End Date:
Exception 9			
Start Time:	Start Date:	End Time:	End Date:
Exception 10			
Start Time:	Start Date:	End Time:	End Date:
Exception 11			
Start Time:	Start Date:	End Time:	End Date:

Exception 12			
Start Time:	Start Date:	End Time:	End Date:
Exception 13			
Start Time:	Start Date:	End Time:	End Date:
Exception 14			
Start Time:	Start Date:	End Time:	End Date:
Exception 15			
Start Time:	Start Date:	End Time:	End Date:
Exception 16			
Start Time:	Start Date:	End Time:	End Date:
Exception 17			
Start Time:	Start Date:	End Time:	End Date:
Exception 18			
Start Time:	Start Date:	End Time:	End Date:
Exception 19			
Start Time:	Start Date:	End Time:	End Date:
Exception 20			
Start Time:	Start Date:	End Time:	End Date:
Exception 21			
Start Time:	Start Date:	End Time:	End Date:
Exception 22			
Start Time:	Start Date:	End Time:	End Date:
Exception 23			
Start Time:	Start Date:	End Time:	End Date:
Exception 24			
Start Time:	Start Date:	End Time:	End Date:
Exception 25			
Start Time:	Start Date:	End Time:	End Date:
Exception 26			
Start Time:	Start Date:	End Time:	End Date:
Exception 27			
Start Time:	Start Date:	End Time:	End Date:
Exception 28			
Start Time:	Start Date:	End Time:	End Date:
Exception 29			
Start Time:	Start Date:	End Time:	End Date:
Exception 30			
Start Time:	Start Date:	End Time:	End Date:

Installer Information

Installation Engineer: _____

Installation Company: _____

Address: _____

Telephone Number: _____

Reset Message: _____

Alarm Receiving Centre: _____

Telephone Number: _____

Remote Reset Message: _____

Quick Reference

BANNER TEXT
17:30 Sun 01 JAN

0=Set Selection
[Ent]=User Level

User Level 1
Press [Ent]or[2]

1. At the keypad, enter your user code or present your proximity tag.
2. Press **[ENT]** to access the user menus.
3. Press **[↑]** or **[↓]** to display user menu 1 or 2, then **[ENT]** to select that menu.

User Menu 1

User 1 Menu 1
Test Menu

Page 3

User 1 Menu 2
Omit Zones

Page 7

User 1 Menu 3
Shunt 24hr Zones

Page 8

User 1 Menu 4
Change Code

Page 9

User 1 Menu 5
Enable Chime

Page 10

User 1 Menu 6
Volume Control

Page 11

User 1 Menu 7
Customise Text

Page 12

User 1 Menu 8
Silent Set Wards

Page 13

User 1 Menu 9
Engineer Access

Page 14

User 1 Menu 0
Set/Unset Menu

Page 15

User Menu 2

User 2 Menu 1
View Zones

Page 16

User 2 Menu 2
Time and Date

Page 17

User 2 Menu 3
Edit Shunts

Page 18

User 2 Menu 4
Edit Codes

Page 20

User 2 Menu 5
Edit Chime Zones

Page 31

User 2 Menu 6
Communications

Page 32

User 2 Menu 7
Configure Wards

Page 34

User 2 Menu 8
Edit Groups

Page 35

User 2 Menu 9
Log

Page 36

User 2 Menu 0
Timers

Page 39

NOTES

